

**TRADUZIONE IN INGLESE**  
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**ORDINAMENTI DIDATTICI DEI CORSI DI STUDIO DELLE ACCADEMIE DI BELLE ARTI**

<b>DEPARTMENT OF VISUAL ARTS</b>	
<b>SCHOOL OF PAINTING</b>	
<b>FIRST LEVEL ACADEMIC DIPLOMA</b>	
<b>Learning Outcomes</b>	<p>The courses designed for the first level Academic Diploma at the School of Painting aim at providing students with artistic knowledge and professional skills in a variety of expressions and technical innovations to enable individual development in the field of painting through the use of traditional techniques and innovative experimentation.</p> <p>Graduates will:</p> <ul style="list-style-type: none"> <li>- master techniques, methods and content in the arts, as well as techniques and technologies in painting with the purpose of improving their individual autonomy and personal awareness in artistic production;</li> <li>- possess appropriate methodological tools and critical thinking to acquire competences in different forms of expression and in the relevant state-of-the-art techniques and technologies;</li> <li>- communicate effectively in at least one European Union language, in addition to their mother tongue, for general conversation and in their main field of competence;</li> <li>- be able to communicate and manage information effectively and possess adequate IT skills</li> </ul>

<b>Type of Learning Activity</b>	<b>Artistic - Scientific Sector</b>
Basic learning activities	Artistic Anatomy
	Style and the History of Art and Customs
	Phenomenology of Contemporary Arts
	Perception Theory and the Psychology of Form
	Photography
	Drawing
	Aesthetics
Subject specific learning activities	Painting
	Engraving – Graphic Arts
	Painting Techniques
	Performative Techniques for the Visual Arts
	The History and Methods of Art Criticism
	Digital Applications for Visual Arts
Integrative learning activities	
Additional learning activities	Additional language, IT and relationship skills, internships, etc.
Electives	
Learning activities for final exam preparation and language knowledge	Foreign language assessment test
	Final test

<b>DEPARTMENT OF VISUAL ARTS</b>	
<b>SCHOOL OF SCULPTURE</b>	
<b>FIRST LEVEL ACADEMIC DIPLOMA</b>	
<b>Learning Outcomes</b>	<p>The courses designed for the first level Academic Diploma at the School of Sculpture aim at providing students with artistic knowledge and professional skills in a variety of expressions and technical innovations to enable individual development in the field of painting through the use of traditional techniques and innovative experimentation.</p> <p>Graduates will:</p> <ul style="list-style-type: none"> <li>- master techniques, methods and content in the arts, as well as techniques and technologies in sculpting with the purpose of improving their individual autonomy and personal awareness in artistic production;</li> <li>- possess appropriate methodological tools and critical thinking to acquire competences in different forms of expression and in the relevant state-of-the-art techniques and technologies;</li> <li>- communicate effectively in at least one European Union language, in addition to their mother tongue, for general conversation and in their main field of competence;</li> <li>- be able to communicate and manage information effectively and possess adequate IT skills</li> </ul>

<b>Type of Learning Activity</b>	<b>Artistic - Scientific Sector</b>
Basic learning activities	Artistic Anatomy
	Style and the History of Art and Customs
	Photography
	Drawing
	Aesthetics
	Phenomenology of Contemporary Arts
	Marble and Semi-precious Stone Techniques
Subject specific learning activities	Sculpture
	Metal Forging Techniques
	The History and Methods of Art Criticism
	Perception Theory and the Psychology of Form
	Digital Moulding Techniques
	Sculpture Techniques
Engraving – Graphic Arts	
Integrative learning activities	
Additional learning activities	Additional language, IT and relationship skills, internships, etc.
Electives	
Learning activities for final exam preparation and language knowledge	Foreign language assessment test
	Final test

<b>DEPARTMENT OF VISUAL ARTS</b>	
<b>SCHOOL OF DECORATIVE ARTS</b>	
<b>FIRST LEVEL ACADEMIC DIPLOMA</b>	
<b>Learning Outcomes</b>	<p>The courses designed for the first level Academic Diploma at the School of Decorative Arts aim at providing students with artistic knowledge and professional skills in a variety of expressions and technical innovations to enable individual development in the field of painting through the use of traditional techniques and innovative experimentation. The courses are planned to provide students with the general and technical knowledge necessary to realize projects, to work on-site, to create environmental works, and to carry out in-depth research on visual arts languages.</p> <p>Graduates will:</p> <ul style="list-style-type: none"> <li>- master techniques, methods and content in the arts that concern the visual and plastic arts as well as techniques and technologies for decoration;</li> <li>- possess appropriate methodological tools and critical thinking to acquire competences in different forms of expression and in the relevant state-of-the-art techniques and technologies;</li> <li>- communicate effectively in at least one European Union language, in addition to their mother tongue, for general conversation and in their main field of competence;</li> <li>- be able to communicate and manage information effectively and possess adequate IT skills</li> </ul>

<b>Type of Learning Activity</b>	<b>Artistic - Scientific Sector</b>
Basic learning activities	Artistic Anatomy
	Style and the History of Art and Customs
	Drawing
	Design Methods
	Aesthetics
	Phenomenology of Contemporary Arts
Subject specific learning activities	Decoration
	Decorative Plastic Art
	Design
	Decoration Techniques
	History of Applied Arts
	Perception Theory and The Psychology of Form
	Photography
Engraving – Graphic Arts	
Integrative learning activities	
Additional learning activities	Additional language, IT and relationship skills, internships, etc.
Electives	
Learning activities for final exam preparation and language knowledge	Foreign language assessment test
	Final test

<b>DEPARTMENT OF VISUAL ARTS</b>	
<b>SCHOOL OF GRAPHIC DESIGN</b>	
<b>FIRST LEVEL ACADEMIC DIPLOMA</b>	
<b>Learning Outcomes</b>	<p>The courses designed for the first level Academic Diploma at the School of Graphic Design aim at providing students with artistic knowledge and professional skills in a variety of expressions and technical innovations to enable individual development in the field of painting through the use of traditional techniques and innovative experimentation. Traditional, contemporary and multimedia techniques will be studied, as well as the preservation and cataloguing of prints.</p> <p>Graduates will:</p> <ul style="list-style-type: none"> <li>- master the techniques of visual communication within the domains of engraving, woodcutting, serigraphy, photography, computer graphics, typography, and understand the history and the methods of graphic processes and printmaking;</li> <li>- possess appropriate methodological tools and critical thinking to acquire competences in different forms of expression and in the relevant state-of-the-art techniques and technologies;</li> <li>- communicate effectively in at least one European Union language, in addition to their mother tongue, for general conversation and in their main field of competence;</li> <li>- be able to communicate and manage information effectively and possess adequate IT skills</li> </ul>

<b>Type of Learning Activity</b>	<b>Artistic and Scientific Sector</b>
Basic learning activities	Artistic Anatomy
	Style and History of Art and Customs
	Aesthetics
	Perception Theory and the Psychology of Form
	Drawing
	Photography
Subject specific learning activities	Engraving – Graphic Arts
	Special Graphic Techniques
	Digital Applications for Visual Arts
	Materials Technology
	Phenomenology of Contemporary Arts
	History and Methods of Art Criticism
	Theory and Methods of Mass Media
	Audio-Visual Languages and Techniques
Integrative learning activities	
Additional learning activities	Additional language, IT and relationship skills, internships, etc.
Electives	
Learning activities for final exam preparation and language knowledge	Foreign language assessment test
	Final test

<b>DEPARTMENT OF DESIGN AND APPLIED ARTS</b>	
<b>SCHOOL OF SCENOGRAPHY</b>	
<b>FIRST LEVEL ACADEMIC DIPLOMA</b>	
<b>Learning Outcomes</b>	<p>The courses designed for the first level Academic Diploma at the School of Scenography aim at providing students with artistic knowledge and professional skills in a variety of expressions and technical innovations. Students will acquire the knowledge and methods needed for design and expression, using appropriate tools and practices, with special emphasis on set design for the theatre, television and cinema, as well as on advertising and window design. Students will put to use both traditional instruments and modern technologies while mastering space management. The courses are planned to provide for the general and technical knowledge necessary to realize projects, to work on-site, to create environmental works, and to carry out in-depth research on visual arts languages.</p> <p>Graduates will:</p> <ul style="list-style-type: none"> <li>- master techniques, methods and content in the arts, as well as techniques and technologies in concern scenography, set and costume design, and performance;</li> <li>- possess appropriate methodological tools and critical thinking to acquire competences in different forms of expression and in the relevant state-of-the-art techniques and technologies;</li> <li>- communicate effectively in at least one European Union language, in addition to their mother tongue, for general conversation and in their main field of competence;</li> <li>- be able to communicate and manage information effectively and possess adequate IT skills</li> </ul>

<b>Type of Learning Activity</b>	<b>Artistic and Scientific Sector</b>
Basic learning activities	Photography
	Style and History of Art and Customs
	Drawing for Design
	Design Methods
	Aesthetics
	History of Applied Arts
	History of Music
	History of Performance
Subject specific learning activities	Scenography
	Architecture and City Planning Fundamentals
	Stagecraft
	Digital Model Building
	Model Building
	Customs
Direction	
Integrative learning activities	
Additional learning activities	Additional language, IT and relationship skills, internships, etc.
Electives	
Learning activities for final exam preparation and language knowledge	Foreign language assessment test
	Final test

<b>DEPARTMENT OF DESIGN AND APPLIED ARTS</b>	
<b>SCHOOL OF ART AND DESIGN FOR BUSINESS</b>	
<b>FIRST LEVEL ACADEMIC DIPLOMA</b>	
<b>Learning Outcomes</b>	<p>The courses designed for the first level Academic Diploma at the School of Art and Design for Business aim at providing students with a mastery of artistic methods and technology, as well as with field-specific skills and knowledge. Students will acquire competences and techniques to use tools in the visual arts domain and learn their artistic applications, with special emphasis on advertising communication, industrial design, design, and fashion. The courses are planned to develop design abilities and know-how of traditional and modern instruments, with special attention placed on the use of space and the principles of visual communication and design.</p> <p>Graduates will:</p> <ul style="list-style-type: none"> <li>- master techniques, methods and content in the arts, as well as techniques and technologies in graphics, advertising, displays, sets, products and fashion;</li> <li>- possess appropriate methodological tools and critical thinking to acquire competences in different forms of expression and in the relevant state-of-the-art techniques and technologies;</li> <li>- communicate effectively in at least one European Union language, in addition to their mother tongue, for general conversation and in their main field of competence;</li> <li>- be able to communicate and manage information effectively and possess adequate IT skills</li> </ul>

<b>Type of Learning Activity</b>	<b>Artistic and Scientific Sector</b>
Basic learning activities	Model Building
	Style and History of Art and Customs
	History of Applied Arts
	History of Architecture
	Design Methods
	Drawing for Design
	Digital Application for Visual Arts
	Theory and Methods of Mass Media
	Materials Technology
Subject specific learning activities	Design
	Graphic Design
	Land Design
	Fashion Design
	Digital Model Building
	Architecture and City Planning Fundamentals
	Photography
	Phenomenology of Contemporary Arts
	Design for Visual Communications
	Communication Techniques and Methods
	Audio-Visual Languages and Techniques
Decoration	
Integrative learning activities	
Additional learning activities	Additional language, IT and relationship skills, internships, etc.
Electives	
Learning activities for final exam preparation and language knowledge	Foreign language assessment test
	Final test

DEPARTMENT OF DESIGN AND APPLIED ARTS	
SCHOOL OF RESTORATION	
FIRST LEVEL ACADEMIC DIPLOMA	
<b>Learning Outcomes</b>	<p>The courses designed for the first level Academic Diploma at the School of Restoration aim at developing qualified professionals in the domain of the preservation, maintenance and restoration of artistic patrimony, to provide for the safeguarding and improvement of cultural heritage.</p> <p>Graduates will:</p> <ul style="list-style-type: none"> <li>- master techniques, methods and content in preservation and restoration techniques and technologies;</li> <li>- possess methodologies, intervention and diagnostic tools for specific professional competences;</li> <li>- be able to operate in institutions responsible for management and maintenance of artistic heritage and in private professional organizations operating in the area of conservation and of landscape restoration</li> <li>- communicate effectively in at least one European Union language, in addition to their mother tongue, for general conversation and in their main field of competence;</li> <li>- be able to communicate and manage information effectively and possess adequate IT skills</li> </ul>

Type of Learning Activity	Artistic and Scientific Sector
Basic learning activities	Photography
	Artistic Anatomy
	Style and History of Art and Customs
	History of Applied Arts
	Chemistry and Physics of Restoration
	Theory and History of Restoration
	Painting Techniques
	Legislation and Economics of the Arts and Performance
Subject specific learning activities	Painting Restoration
	Sculpture Restoration
	Decoration Restoration
	Restoration of Works on Paper
	Theory and Practices of Cultural Heritage Improvement
	Technology of Materials
	Museography
Artistic and Landscape Heritage	
Integrative learning activities	
Additional learning activities	Additional language, IT and relationship skills, internships, etc.
Electives	
Learning activities for final exam preparation and language knowledge	Foreign language assessment test
	Final test

<b>DEPARTMENT OF DESIGN AND APPLIED ARTS</b>	
<b>SCHOOL OF NEW TECHNOLOGIES FOR ART</b>	
<b>FIRST LEVEL ACADEMIC DIPLOMA</b>	
<b>Learning Outcomes</b>	<p>The courses designed for the first level academic diploma of the School of New Technologies for Art aim at providing students with a mastery of field-specific skills in new forms of communication for the media.</p> <p>Graduates will:</p> <ul style="list-style-type: none"> <li>- possess suitable technical and practical training in the methods and topics related to the artistic use of new technologies and learn about multimedia and digital processes that allow for artistic production and information processing;</li> <li>- possess appropriate methodological tools and critical thinking to acquire competences in the languages of expression and in the relevant state-of-the-art techniques and technologies, conducting artistic experimentation in the technological and multimedia languages in the sectors of digital, multimedia, interactive and performative visual arts for video, cinema and the Web;</li> <li>- communicate effectively in at least one European Union language, in addition to their mother tongue, for general conversation and in their main field of competence;</li> <li>- be able to communicate and manage information effectively and possess adequate IT skills</li> </ul>

<b>Type of Learning Activity</b>	<b>Artistic and Scientific Sector</b>
Basic learning activities	Digital Applications for the Visual Arts
	Theories and Methods of Mass Media
	Communication Methods and Techniques
	Perception Theory and the Psychology of Form
	Photography
	Style and the History of Art and Costume
Subject specific learning activities	Design Methods for Visual Communication
	Multimedia Design
	Direction
	Sound Design
	Interactive Systems
	Multimedia Art Theories
	Audiovisual Language and Techniques
	Phenomenology of Contemporary Arts
Cultural Anthropology	
Integrative learning activities	
Additional learning activities	Additional language, computer and relationship skills, internships, etc.
Electives	
Learning activities for final exam preparation and language knowledge	Foreign language assessment test
	Final Test



DEPARTMENT OF ART AND COMMUNICATIONS EDUCATION	
SCHOOL OF COMMUNICATION AND PROMOTION OF CONTEMPORARY ARTISTIC HERITAGE	
FIRST LEVEL ACADEMIC DIPLOMA	
<b>Learning Outcomes</b>	<p>The courses designed for the first level Academic Diploma of the School of Communication and Promotion of Contemporary Artistic Heritage aim at providing students with the communication and promotion techniques to improve the use and understanding of contemporary cultural resources.</p> <p>Graduates will:</p> <ul style="list-style-type: none"> <li>- possess suitable technical – practical training regarding the methods and topics related to the field of contemporary art and its promotion;</li> <li>possess appropriate methodological tools and critical thinking to acquire competences in different forms of expression and in the relevant state-of-the-art techniques and technologies;</li> <li>- communicate effectively in at least one European Union language, in addition to their mother tongue, for general conversation and in their main field of competence;</li> <li>- be able to communicate and manage information effectively and possess adequate IT skills</li> </ul>

Type of Learning Activity	Artistic and Scientific Sector
Basic learning activities	Drawing for Design
	Style and History of Art and Costume
	History of Architecture
	Architecture and City Planning Fundamentals
	Aesthetics
Subject specific learning activities	Cultural and Landscape Heritage
	Theories and Practices of Cultural Heritage Promotion
	Museology
	Exhibitions Design and Museography
	Design Methods for Visual Communication
	Cultural Anthropology
Integrative learning activities	Interactive Systems
	Legislation and Economics of the Arts and Performance
Additional learning activities	Additional language, IT and relationship skills, internships, etc.
Electives	
Learning activities for final exam preparation and language knowledge	Foreign language assessment test
	Final Test

DEPARTMENT OF ART AND COMMUNICATIONS EDUCATION	
SCHOOL OF ART EDUCATION	
FIRST LEVEL ACADEMIC DIPLOMA	
<b>Learning Outcomes</b>	<p>The courses designed for the first level Academic Diploma of the School of Art Education aim at providing students with a mastery of artistic methods and techniques, as well as with specific professional skills to acquire the knowledge and methods required to teach creation, interpretation and appreciation of art. The courses also aim at providing students with the skills needed to manage the spaces and tools for the dissemination of the cultural heritage, using both traditional and modern means, with special attention paid to museums and exhibition spaces, both for artistic and scientific/technological purposes.</p> <p>Graduates will:</p> <ul style="list-style-type: none"> <li>- possess suitable technical – practical training regarding the methods and topics related to the fields of communication, exhibitions, museology and museography, and art education;</li> <li>- possess appropriate methodological tools and critical thinking to acquire competences in different forms of expression and in the relevant state-of-the-art techniques and technologies;</li> <li>- communicate effectively in at least one European Union language, in addition to their mother tongue, for general conversation and in their main field of competence;</li> <li>- be able to communicate and manage information effectively and possess adequate IT skills</li> </ul>

Type of Learning Activity	Artistic and Scientific Sector
Basic learning activities	Design Methods for Visual Communication
	Aesthetics
	Style and History of Art and Costume
	Phenomenology of Contemporary Arts
	Cultural Anthropology
	Perception Theory and the Psychology of Form
	History of the New Media
	Cultural and Landscape Heritage
Subject specific learning activities	Multimedia Design
	Theories and Methods of Mass Media
	Art Education for Children
	Art Therapy Methods and Techniques
	Painting
Museology	
Integrative learning activities	
Additional learning activities	Additional language, IT and relationship skills, internships, etc.
Electives	
Learning activities for final exam preparation and language knowledge	Foreign language assessment test
	Final Test